

## **THE TEAM RESCUE CHALLENGE**

**This game has three aims.**

1. *To teach Knots,*
2. *To learn to throw a Life Line*
3. *To teach Team Work within a Group.*

### **Equipment;**

Each Group to be issued with:

**Life Line, (long rope with or without a monkey's fist in the end)**  
**A Bicycle Inner Tube**  
**Carpet Mat.**

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### **Where to play**

Indoor or Outdoor

### **How to Play.**

1. Each Group is to line up at one end of the Hall. Group's Leader in front of each Group.
2. On the word Go, the first person runs to the end of the Hall with the Tyre and Carpet Mat. When (s)he gets to the end of the hall, he is to place the Carpet Mat on the floor. He then must place the Tyre round his waist. When this has been done he must then sit on the tyre with his/her arms out to the sides to catch the lifeline.
3. The second person must throw the Life Line at the person sitting on the mat so that it lands over his stretched out arms. Don't forget to hold on to the end of the Life Line when you throw it.
4. When the person has got the Life Line, he must then tie a knot around the tyre.
5. As soon as he/she signals the knot is tied, the team pull him to their side of the 'bank'. He is not allowed to hold the knot but must let go before he is pulled back.
6. The knot is untied, the second person then takes the tyre and mat to the top of the hall, the third person must get ready to throw the Line, and repeat as above until each person has thrown the Line and sat and been 'rescued'.
7. The game must be timed till everyone has been 'rescued'.

*Have Fun.....*

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