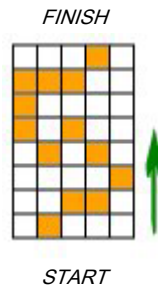


DOWN MEMORY LANE - A Team challenge



Peg out with string or rope a grid of say 5 x 8 squares each big enough for a Scout to step in - see diagram.

Plan a secret route on paper for Scout to walk from one end of the grid to the other; the above is just an example.

A team of Scouts stands at the start and the first Scout takes a step in the grid.

If he (or she) follows the route you planned (the yellow squares), he can take another step to the second row. If he steps in the right one again he carries on, and so forth. But if he takes a wrong step, or steps on the string, he goes back to the start, and the next Scout takes a turn.

The next Scout should have remembered the correct steps taken by the first one.

The object is for the whole team to succeed in:

- a) following the secret route you planned beforehand, and
- b) each of the team to remember which right steps were taken by their predecessor.

Best to give the team say 20 minutes in which to finish.



Game brought from 'Malvern Challenge' in Cheltenham by

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